



# 101 Computing Challenges (Paperback)

By Philippe Keramran

Lulu Press Inc, United Kingdom, 2014. Paperback. Book Condition: New. 210 x 148 mm. Language: English . Brand New Book \*\*\*\*\* Print on Demand \*\*\*\*\*.Boost your programming skills by completing fun and enthrusing computing challenges. Learn how to program using HTML, CSS, JavaScript, Scratch, Python and Database software. From Hello World to complex retro arcade games, choose a challenge based on your abilities and interests. This book is targeted at both learners (from 9 to 99 years old and above) and educators (parents, teachers) who want to adopt a challenging and enthrusing approach towards learning about computing concepts whilst developing their programming skills.



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